

Built Form - Conventional Single Detached



Example 70' Single Detached Dwelling



Example 50' Single Detached Dwelling



Example 50' Single Detached Dwelling



Example 50' Single Detached Dwelling

Built Form - Conventional Single Detached



Example 43' Single Detached Dwelling



Example 40' Single Detached Dwelling



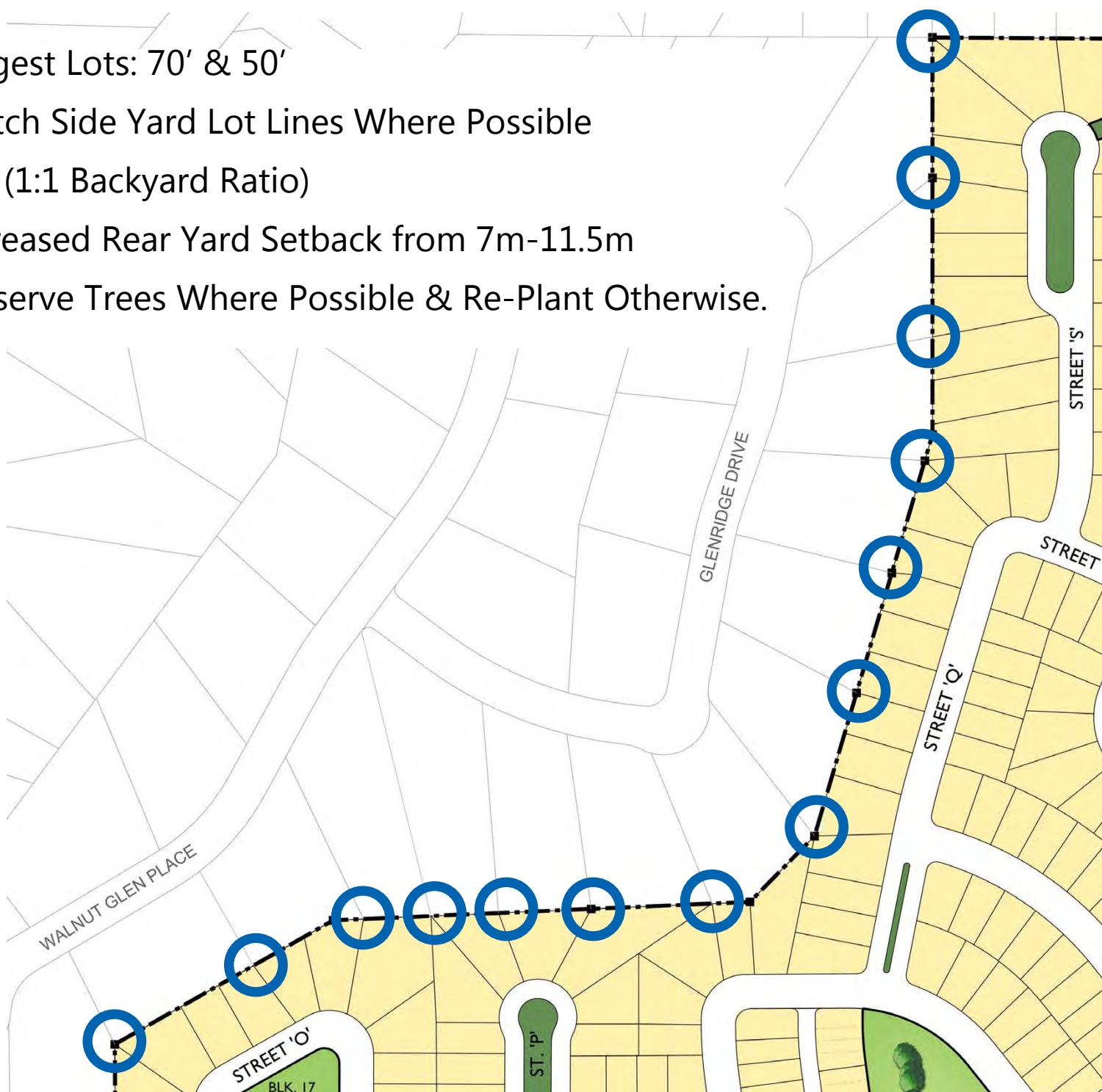
Example 36' Interior Single Detached Dwelling



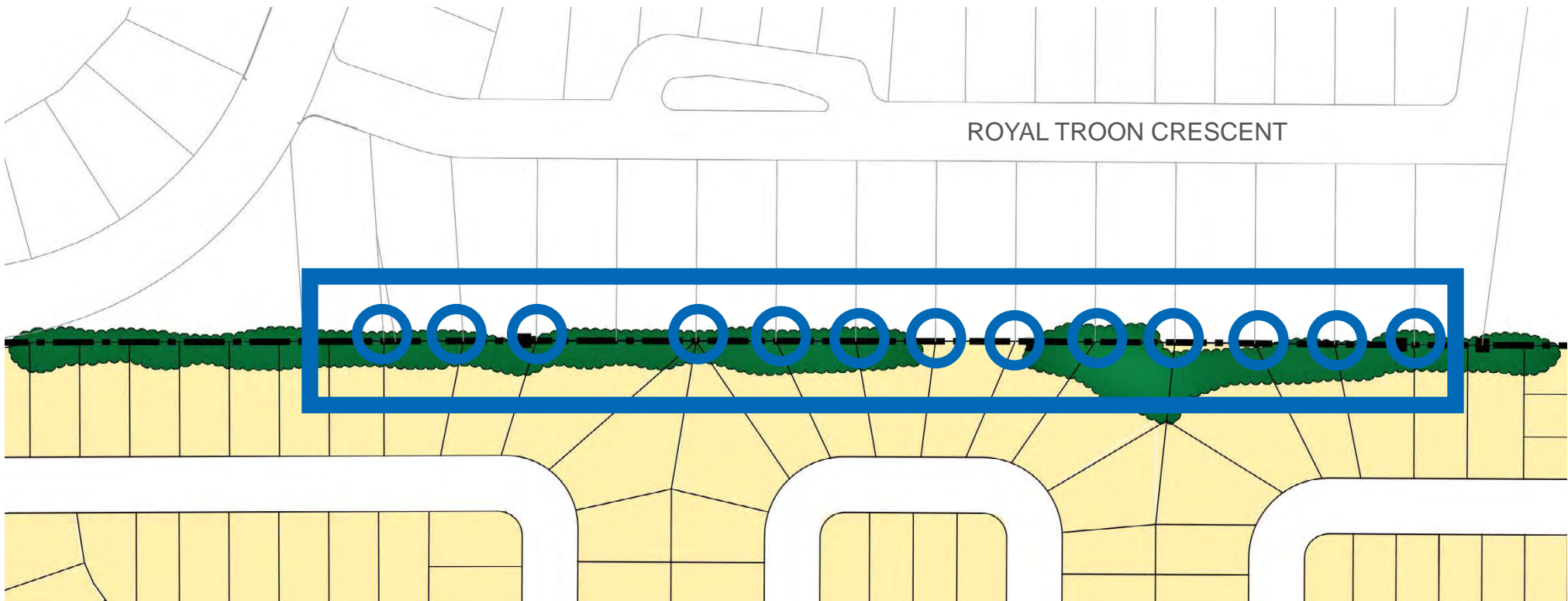
Example Corner Single Detached Dwelling

Built Form - Conventional Single Detached

- Largest Lots: 70' & 50'
- Match Side Yard Lot Lines Where Possible
(1:1 Backyard Ratio)
- Increased Rear Yard Setback from 7m-11.5m
- Preserve Trees Where Possible & Re-Plant Otherwise.

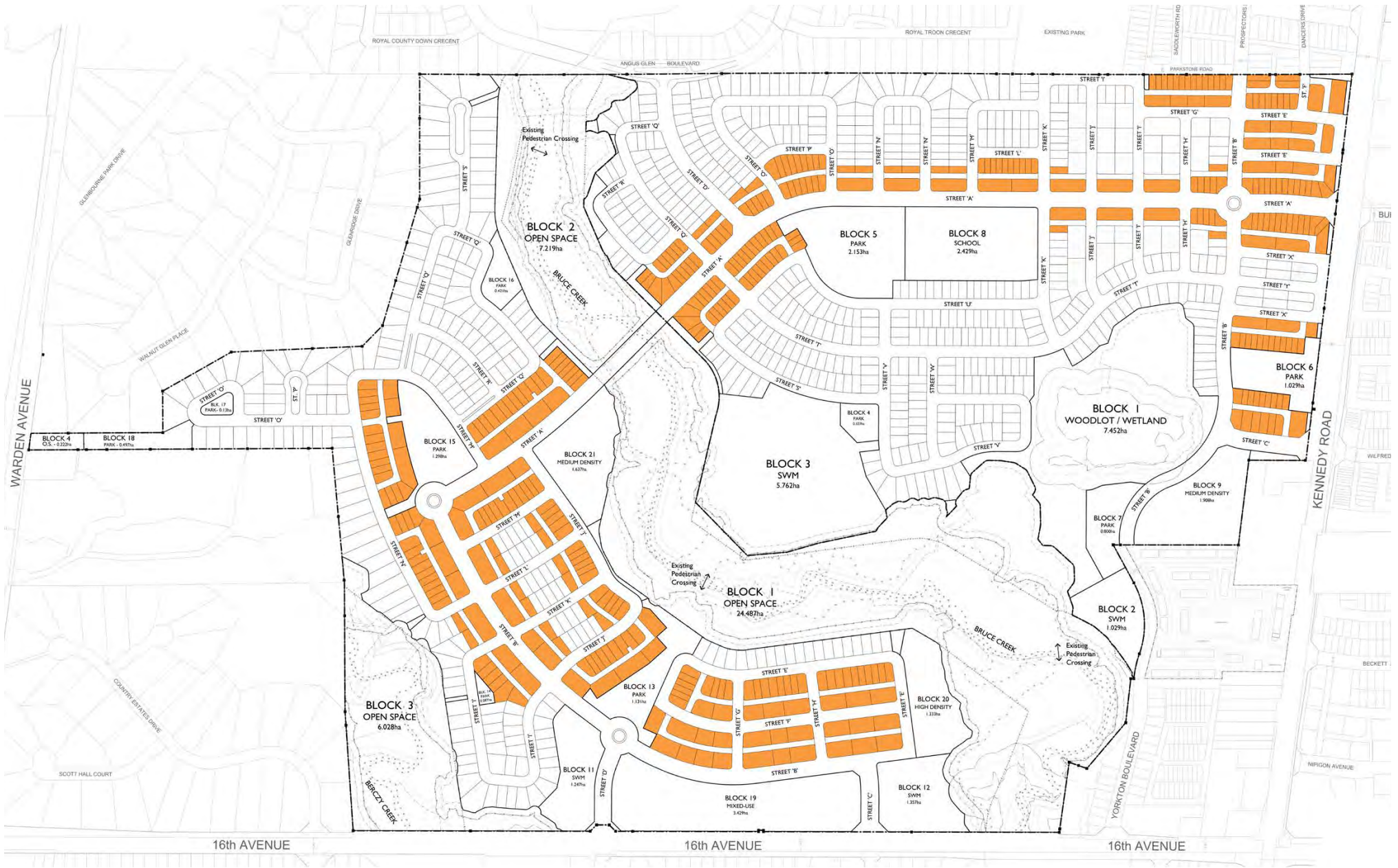


Transition to Existing Large Lot Residential



- Largest Lots: 50'
- Match Side Yard Lot Lines Where Possible (1:1 Backyard Ratio)
- Increased Rear Yard Setback from 7m-11.5m
- Preserve Trees Where Possible & Re-Plant Otherwise.

Transition to Existing Large Lot Residential





Example Laneway Single Detached Dwellings

Built Form- Laneway Product



Example Laneway Decked Townhouse Dwellings

Built Form - Laneway Product



Built Form - On Street Townhouses



Example On Street Townhouse Dwellings

Built Form - On Street Townhouses



Built Form - Back to Back Townhouses



Example Back to Back Townhouse Dwellings

Built Form - Back to Back Townhouses



Built Form - Medium Density Blocks



**Conceptual Design of Medium Density Block 21
(West Neighbourhood)**



**Conceptual Design of Medium Density Block 9
(East Neighbourhood)**

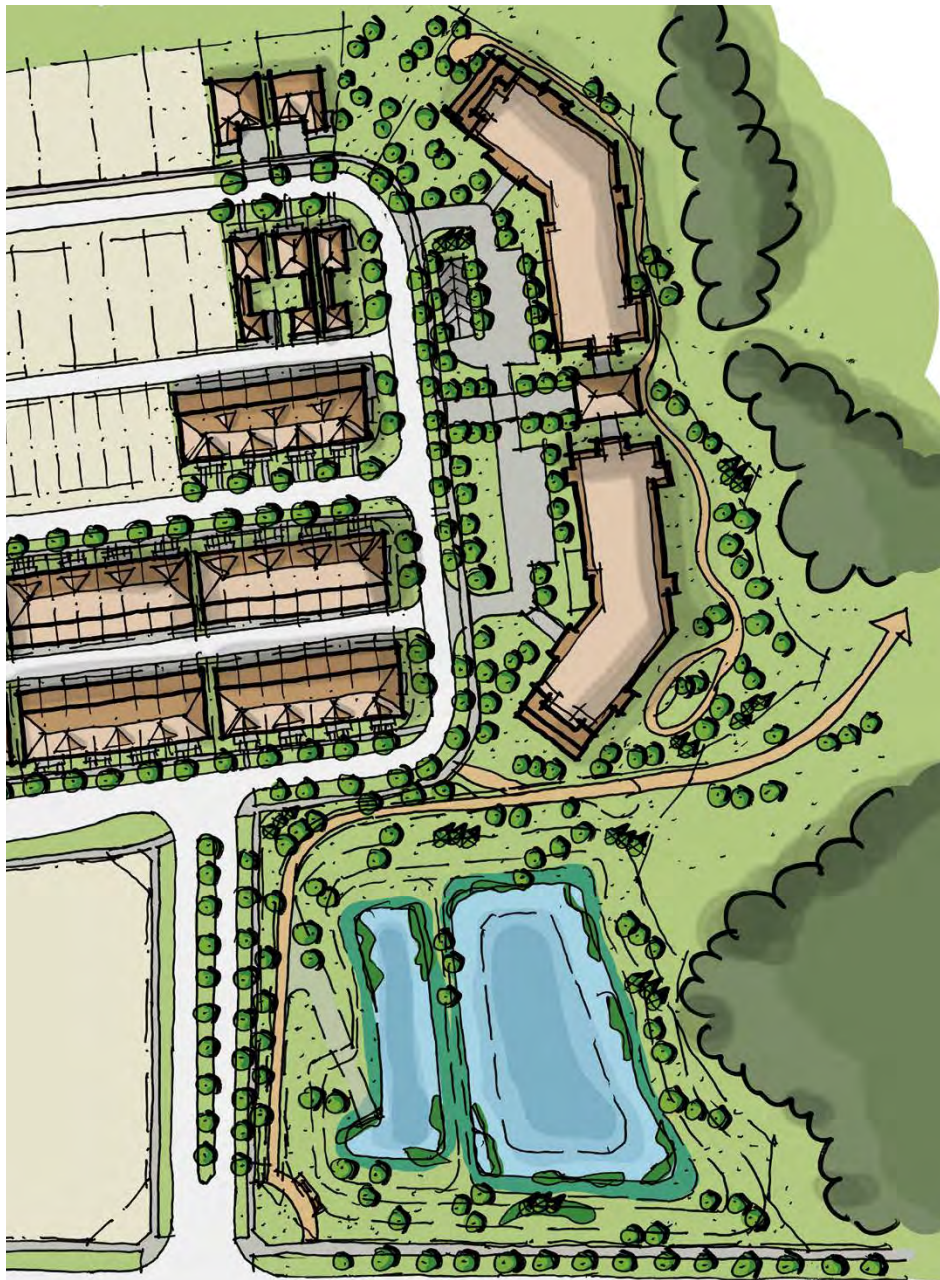


Example Stacked Decked Townhouse Dwellings

Built Form - Medium Density Blocks



Built Form - High Density Block



16th Avenue

Conceptual Design of High Density Block 20 & Surrounding Area (West Neighbourhood)

Built Form - High Density Block



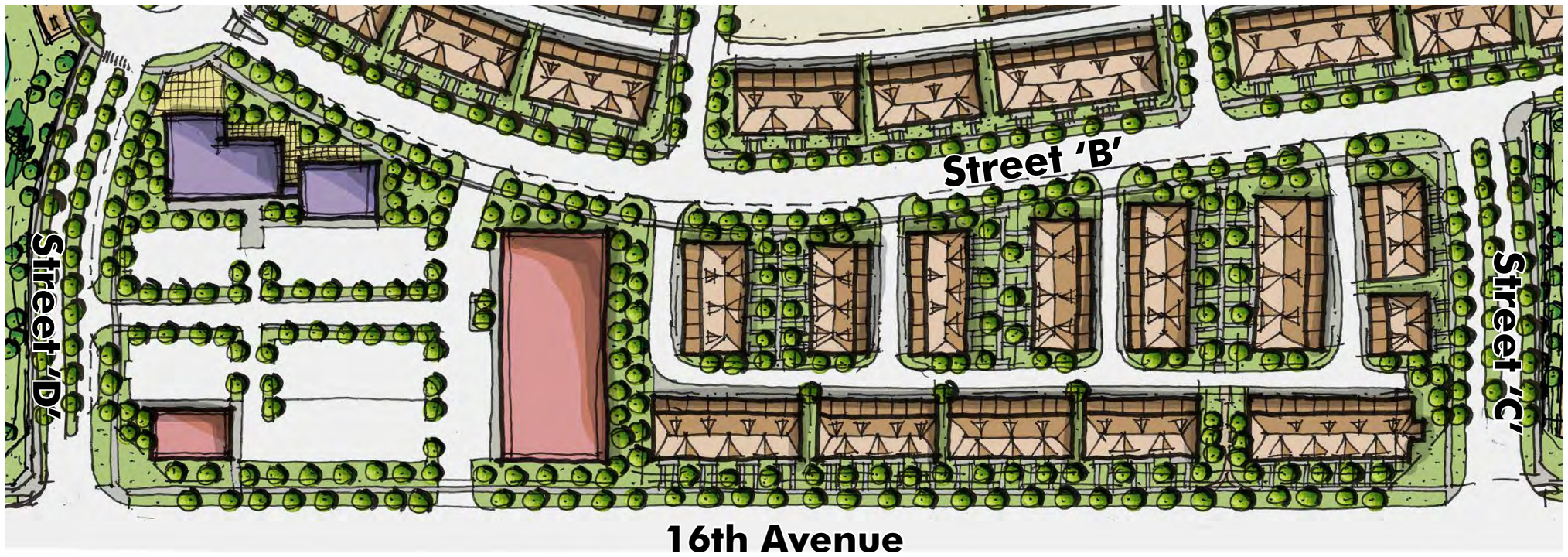
Angus Glen : The 6th Development



Aerial View Looking North Towards The 6th Development



Built Form - Mixed Use Block



Example Buildings Within The Mixed-Use Block



Built Form - Mixed Use Block

